

Overall Tournament Format: Two rounds of three-team pool play followed by five team bracket play at Kentwood and Kentlake.

Round One of Pool Play

- Pre-seeded pools of three will play two games to 25 (NO CAP).
- Pools were drafted with area-coach input, last season's tournament and season results and an attempt to separate in-league competitors.
- The team not playing will be responsible for providing a down ref, scorekeeper, libero tracker and lines people for their court. (Please bring a whistle!)
- The first place teams in each pool will play a second round of three-team pool play at Kentlake. These teams will be reseeded after the first round.
- Of the 10 second place teams, the top five teams will play at Kentlake and the bottom five will play at Kentwood. The third place teams will round out teams at Kentwood.
- Standings in pool play will be determined by games won. Ties will go head-to-head, then point differential between the tied teams.
- The method used to separate the second and third place teams: In the event of a tie: first games won, then point differential, then original seeding.

Round Two of Pool Play

- Kentwood and Kentlake will each have five pools of three and pool play will continue as it did in round one.
- The school used for your Round Two pool play will also be used for your bracket play.
- At Kentlake: 1st Place Teams after the second round of pool play will compete in Gold bracket. 2nd place teams will compete in the Silver bracket and 3rd place teams will compete in the bronze bracket
- At Kentwood: 1st Place Teams after the second round of pool play will compete in Gold bracket. 2nd place teams will compete in the Silver bracket and 3rd place teams will compete in the bronze bracket

Schedule:

Round one Pool Play			
8am	1	vs	3
9am	2	vs	3
10am	1	vs	2

Round Two Pool Play			
12pm	1	vs	3
1pm	2	vs	3
2pm	1	vs	2

Bracket Play: 3:30 pm start

Warm Up Time: 5 minutes (2-2-1)

NOTE: When possible, the playing schedule will be moved forward when coaches, officials and players are notified.